

1

Sort the events by unit

Groups take the event cards and put each one under the unit card it fits, hours, days, weeks, months or years, then read their piles back to another group.

"Which card does this one go under? Say why."

"Does another group agree with where you put it?"

2

Count the breakfasts

Pairs take a list of events and decide more or less than a day for each one by working out whether breakfast came around again before it finished, then say how many breakfasts there were for the long ones.

"Did breakfast come around again before it finished?"

"How many breakfasts? So about how long was it?"

3

Order the cards, then check a partner

Pairs shuffle the five unit cards and lay them out shortest to longest, then one partner swaps two cards while the other looks away and the order is checked and fixed.

"Put these in order from shortest to longest."

"Two have been swapped. Which two, and how do you know?"

4

An event nobody has timed

Plant a bean on the window sill and ask which unit fits how long it takes to grow, with nobody having watched one before. Come back to it later in the week and see whether the answer still looks right.

"Which unit fits growing this bean? How did you decide?"

"It looks the same as yesterday. What does that tell you?"

Print one set of unit cards and one set of event cards for each group, and cut along the dashed lines.

hours

days

weeks

months

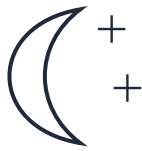
years



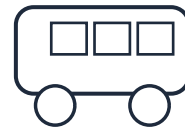
whole school assembly



eating breakfast



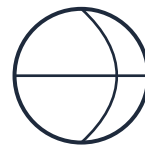
a night's sleep



a drive to the country



school camp



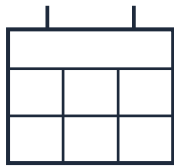
the sports carnival



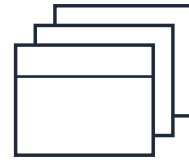
the school week



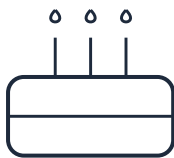
growing a bean plant



the school holidays



a whole school term



one birthday to the next



reading a whole book